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Roll No. Total Printed Pages - 3

F-3958

B.C.A. (Part II) Examination, 2022 (Old Course) PAPER FIFTH Programming in C** and Visual C**

(203)

Time : Three Hours] [Maximum Marks :100

[Minimum Pass Marks: 40

Note : Attempt any two parts from each unit. All questions carry equal marks.

Unit - I

- 1. (a) What is Object Oriented Programming? Write the advantages of object oriented programming.
 - (b) What do you mean by overloading in C++? Explain with example.

(c) Write a C⁺⁺ program that displays PRIME numbers between 1 to 20.

Unit - II

- 2. (a) Explain the concept of abstract class.
 - (b) Explain the use of static data member of a class.
 - (c) Differentiate function overloading and function overriding with example.

Unit -III

- 3. (a) Explain use of friend function with the help of suitable example.
 - (b) Discuss the looping statements available in C**.
 - (c) Define pointer. Write the importance of pointer with example.

Unit - IV

4. (a) Describe the architecture of object oriented databases.

- (b) Discuss Booch methodology with appropriate example.
- (c) Write the note on object type and relationship type.

Unit - V

- 5. (a) What are the advantages and disadvantages of VC** over any other object oriented language? Explain with suitable example.
 - (b) How a message box can be added? Explain it with the help of MFS.
 - (c) Discuss different types of brushes and how are these created?