



**Program:** M.TECH (CSE)

## Semester - II

Subject: Soft Computing Subject Code: MTCSE2341

Max. Marks: 70 Max. Time: 2.00 Hrs

## Read this before you look at the questions

1. Ensure that you have entered all the details on the answer book and confirmed to e-Invigilator/s.

2. Using answer script for rough work is strictly prohibited

# Section - A

(Answer all questions. Each question carries 1 mark.)

## Multiple Choice Questions (Tick/Mark any one answer from given options)

- 1. Core of soft Computing is
- A. Fuzzy Computing, Neural Computing, Genetic Algorithms
- B. Fuzzy Networks and Artificial Intelligence
- C. Artificial Intelligence and Neural Science
- D. Neural Science and Genetic Science
- 2. Who initiated the idea of Soft Computing
- A. Charles Darwin
- B. LoftiAZadeh
- C. Rechenberg
- D. Mc Culloch
- 3. Fuzzy Computing
- A. mimics human behavior
- B. doesn't deal with 2 valued logic
- C. deals with information which is vague, imprecise, uncertain, ambiguous, inexact, or probabilistic
- D. All of the above
- 4. Neural Computing
- A. mimics human brain
- B. information processing paradigm
- C. Both (a) and (b)
- D. None of the above
- 5. Genetic algorithm are part of
- A. Evolutionary Computing
- B. inspired by Darwin's theory about evolution "survival of the fittest"
- C. are adaptive heuristic search algorithm based on the evolutionary ideas of natural selection and genetics

- D. All of the above
- 6. What are the 2 types of learning
- A. Improvised and unimprovised
- B. supervised and unsupervised
- C. Layered and unlayered
- D. None of the above
- 7. Supervised Learning is
- A. learning with the help of examples
- B. learning without teacher
- C. learning with the help of teacher
- D. learning with computers as supervisor
- 8. Unsupervised learning is
- A. learning without computers
- B. problem based learning
- C. learning from environment
- D. learning from teachers
- 9. Conventional Artificial Intelligence is different from soft computing is in sense
- A. Conventional Artificial Intelligence deal with predicate logic where as soft computing deal with fuzzy logic
- B. Conventional Artificial Intelligence methods are limited by symbols where as soft computing is based on empirical data
- C. Both (a) and (b)
- D. None of the above
- 10. In Supervised Learning
- A. classes are not predefined
- B. classes are predefined
- C. classes are not required
- D. classification is not done
- 11. ANN is composed of large number of highly interconnected processing elements(neurons) working in unison to solve problems.
- A. True
- B. False
- 12. Artificial neural network used for
- A. Pattern Recognition
- B. Classification
- C. Clustering
- D. All of these
- 13. A Neural Network can answer

A. For Loop questions B. what-if questions C. IF-The-Else Analysis Questions D. None of these
<ul><li>14. Ability to learn how to do tasks based on the data given for training or initial experience</li><li>A. Self Organization</li><li>B. Adaptive Learning</li><li>C. Fault tolerance</li><li>D. Robustness</li></ul>
<ul> <li>15. Feature of ANN in which ANN creates its own organization or representation of information it receives during learning time is</li> <li>A. Adaptive Learning</li> <li>B. Self Organization</li> <li>C. What-If Analysis</li> <li>D. Supervised Learning</li> </ul>
<ul><li>16. In artificial Neural Network interconnected processing elements are called</li><li>A. nodes or neurons</li><li>B. weights</li><li>C. axons</li><li>D. Soma</li></ul>
<ul> <li>17. Each connection link in ANN is associated with which has information about the input signal.</li> <li>A. neurons</li> <li>B. weights</li> <li>C. bias</li> <li>D. activation function</li> </ul>
<ul><li>18. Neurons or artificial neurons have the capability to model networks of original neurons as found in brain</li><li>A. True</li><li>B. False</li></ul>
19. Internal state of neuron is called, is the function of the inputs the neurons receives  A. Weight  B. activation or activity level of neuron  C. Bias  D. None of these
20. Neuron can send signal at a time.  A. multiple B. one

C. none D. any number of
<ul><li>21. Membership function defines the fuzziness in a fuzzy set irrespective of the elements in the set, which are discrete or continuous.</li><li>A. True</li><li>B. False</li></ul>
<ul><li>22. The membership functions are generally represented in</li><li>A. Tabular Form</li><li>B. Graphical Form</li><li>C. Mathematical Form</li><li>D. Logical Form</li></ul>
23. Membership function can be thought of as a technique to solve empirical problems on the basis of A. knowledge B. examples C. learning D. experience
<ul> <li>24. Three main basic features involved in characterizing membership function are</li> <li>A. Intuition, Inference, Rank Ordering</li> <li>B. Fuzzy Algorithm, Neural network, Genetic Algorithm</li> <li>C. Core, Support, Boundary</li> <li>D. Weighted Average, center of Sums, Median</li> </ul>
25. The region of universe that is characterized by complete membership in the set is called A. Core B. Support C. Boundary D. Fuzzy
<ul> <li>26. The crossover points of a membership function are defined as the elements in the universe for which a particular fuzzy set has values equal to</li> <li>A. infinite</li> <li>B. 1</li> <li>C. 0</li> <li>D. 0.5</li> </ul>
27. The room temperature is hot. Here the hot (use of linguistic variable is used) can be represented by a) Fuzzy Set b) Crisp Set c) Fuzzy & Crisp Set d) None of the mentioned

<ul> <li>28. Fuzzy Set theory defines fuzzy operators. Choose the fuzzy operators from the following.</li> <li>a) AND</li> <li>b) OR</li> <li>c) NOT</li> <li>d) All of the mentioned</li> </ul>
d) In of the mentioned
29 is/are the way/s to represent uncertainty.
a) Fuzzy Logic
b) Probability
c) Entropy
d) All of the mentioned
30. Fuzzy logic is usually represented as
a) IF-THEN-ELSE rules
b) IF-THEN rules
c) Both IF-THEN-ELSE rules & IF-THEN rules
d) None of the mentioned.
Section - B

(Answer all questions. Each question carries 2 marks.)

#### **Very Short Answer Type (Answer in 20 to 25 words)**

- 31. Define fuzzyfication and defuzzification?
- 32. Write short notes on Boltzmann Machine?
- 33. What are the steps involved in decision making?
- 34. Write about Reinforcement Learning?
- 35. Brief about Genetic Algorithm.
- 36. List various activation functions that are being used in neural network.
- 37. Mention difference between hard and soft computing.
- 38. What is Fuzzy Inference?
- 39. Write short notes on: (a) ADALINE and MEDALINE.
- 40. Explain the basic concept of ART.

 $\underline{Section - C}$  (Answer any one question. Question carries 20 marks.)

#### Long Answer type (Answer in 400-500 words)

- 41.Explain how a vowel-speech recognition system is implemented using back propagation neural network.
- 42. Write short notes on: (a) Fuzzy Logic; (b) Fuzzy Set.